

# Geometric representations and algorithms

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# Geometric representations in testing/proving graph properties

Rubber bands: planarity, connectivity, random walk, maximum cut

Touching circles: planar separator, random walk

Orthogonal: stable set, clique, chromatic number, connectivity, treewidth

Small stretch: multicommodity flows, bandwidth

Nullspace: series-parallel, planarity, linkless embedding

Projective distance: outerplanarity, planarity, bisection

Independence preserving:  $\alpha$ -critical graphs

# Geometric representations in testing/proving graph properties

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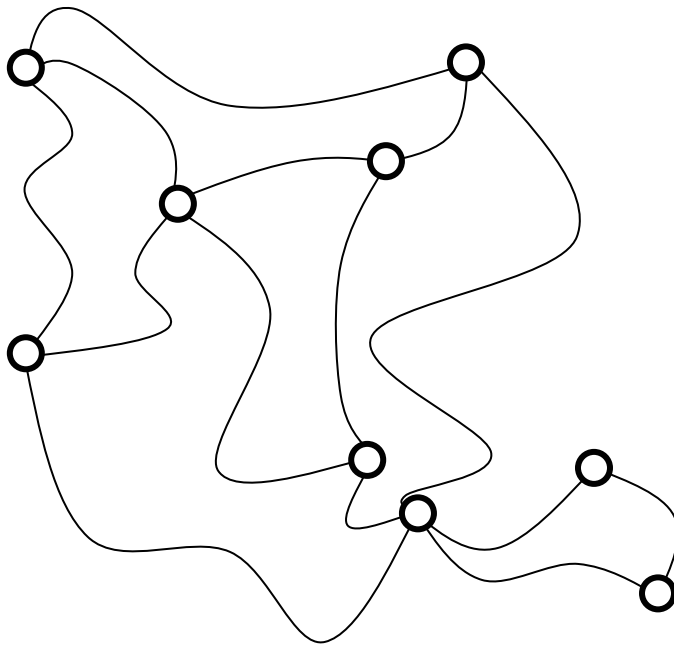
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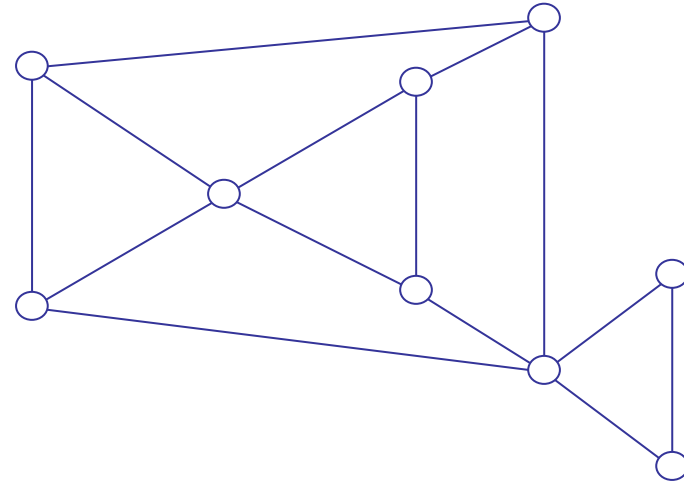
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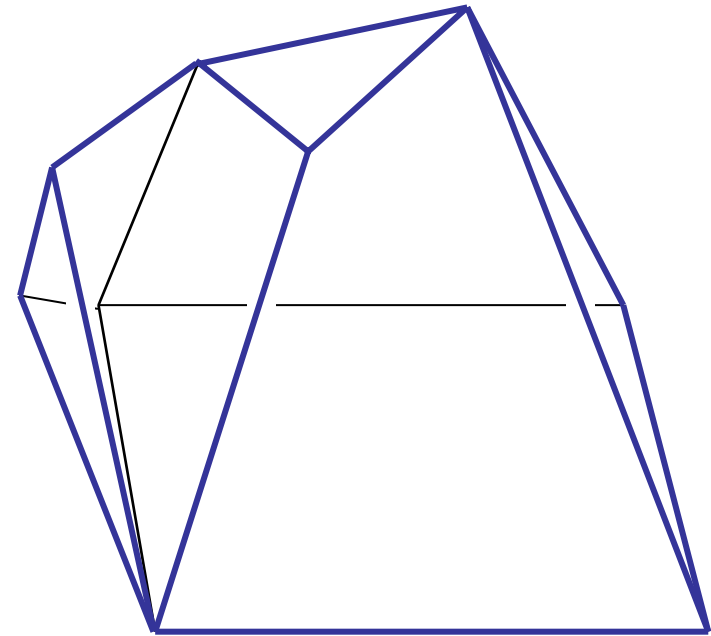
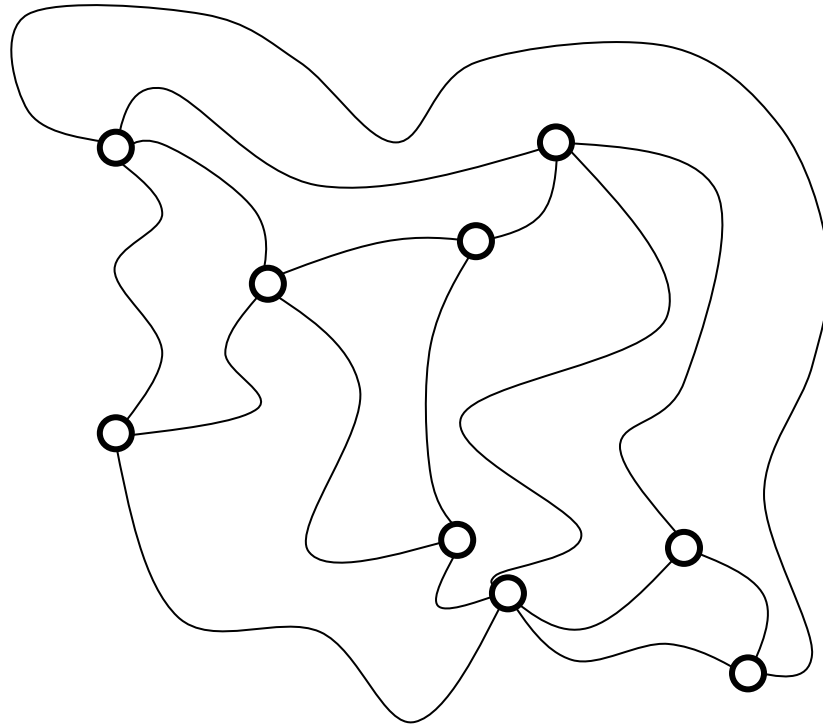


planar graph



Every planar graph can be drawn  
in the plane with straight edges

Fáry-Wagner



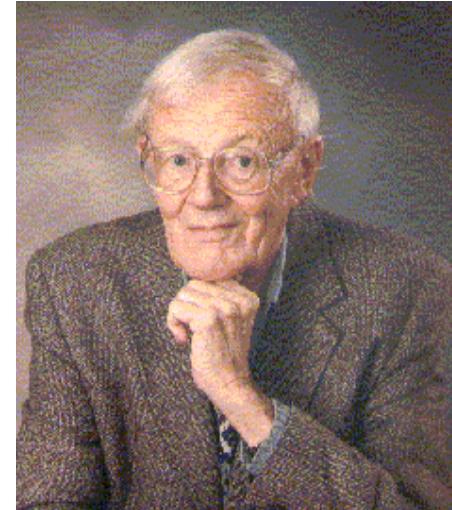
3-connected planar graph

Every 3-connected planar graph  
is the skeleton of a convex 3-polytope.

Steinitz 1922

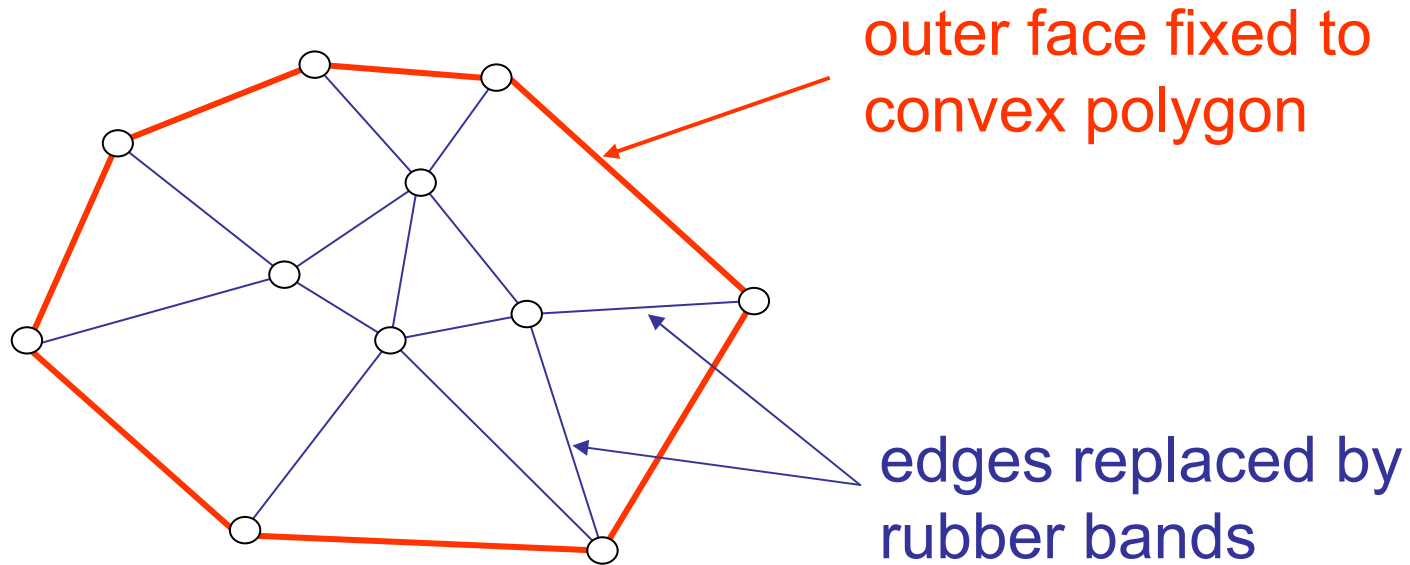
## Rubber bands and planarity

Tutte (1963)



Every 3-connected planar graph can be drawn with straight edges and convex faces.

## Rubber bands and planarity

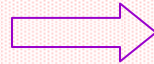


Energy: 
$$E = \sum_{ij \in E} (u_i - u_j)^2$$

Equilibrium: 
$$u_i = \frac{1}{d_i} \sum_{j \in N(i)} u_j$$

[Demo](#)

G 3-connected planar



rubber band embedding is planar

Tutte

(Easily) polynomial time  
computable

Lifts to Steinitz  
representation if  
outer face is a triangle

Maxwell-Cremona



## Connectivity of graphs

$G$ : graph       $A, B$ : sets of nodes,  $|A|=|B|=k$

$A, B$   $k$ -connected in  $G$ :   $k$  disjoint paths between  $A$  and  $B$

$A, B$  are  $k$ -connected in  $G$  iff they cannot be separated by  $k-1$  nodes.

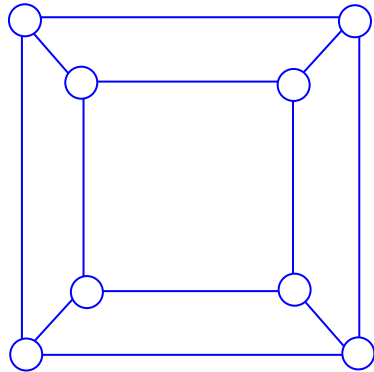
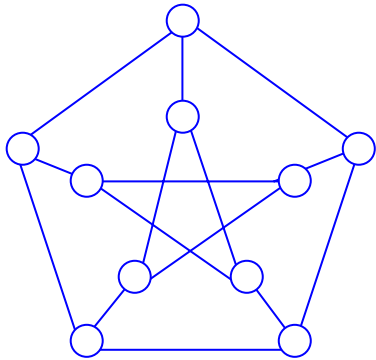
Menger

1927

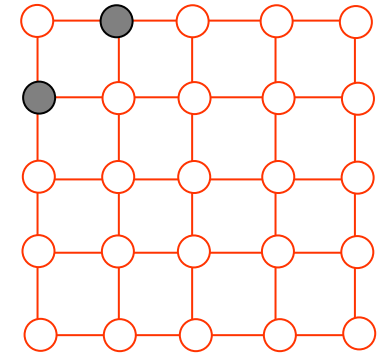
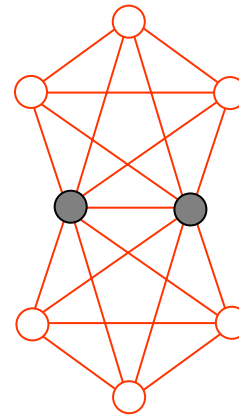
$G$   $k$ -connected:  $|V(G)| > k$  and

$G$  cannot be separated by  $k-1$  nodes.

$G$  is  $k$ -connected iff any two  $k$ -subsets are  $k$ -connected.



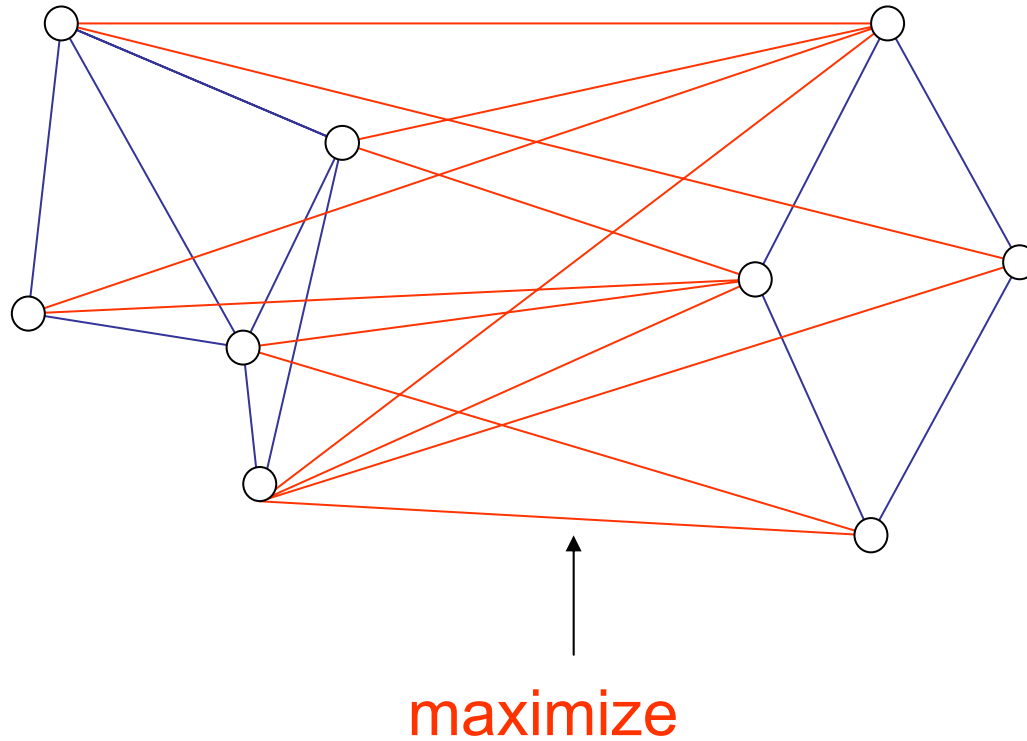
3-connected



not 3-connected

Demo

# The maximum cut problem



Applications: optimization, statistical mechanics...

Bad news: Max Cut is NP-hard

*Approximations?*

Easy with 50% error Erdős

*Demo*

Bad news: Max Cut is NP-hard

*Approximations?*

Easy with 50% error Erdős

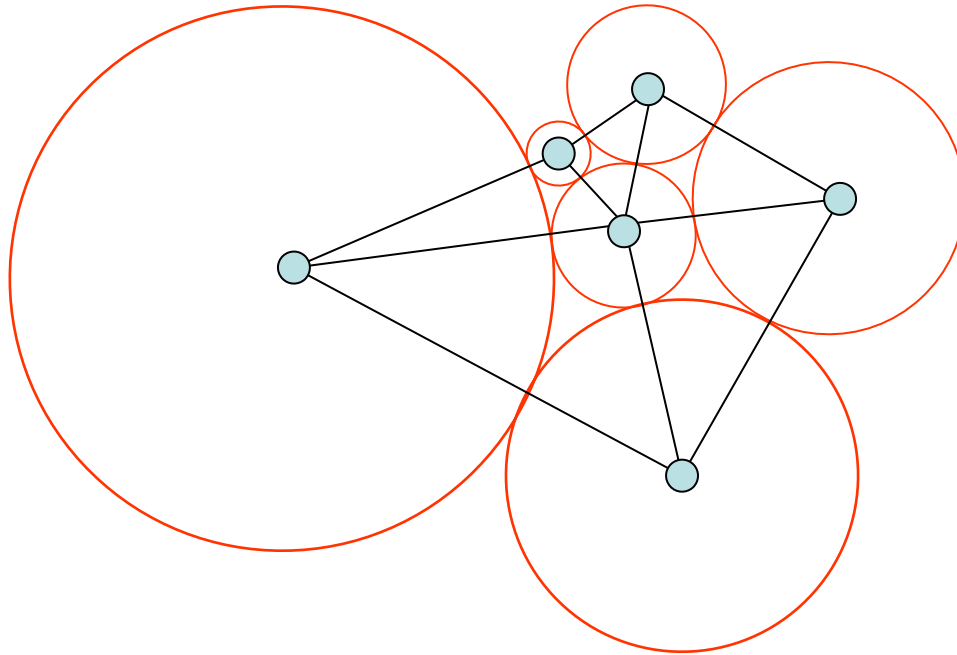
NP-hard with 6% error Hastad

Polynomial with 🕒 12% error

Goemans-Williamson

[Demo](#)

# Coin representation Koebe (1936)

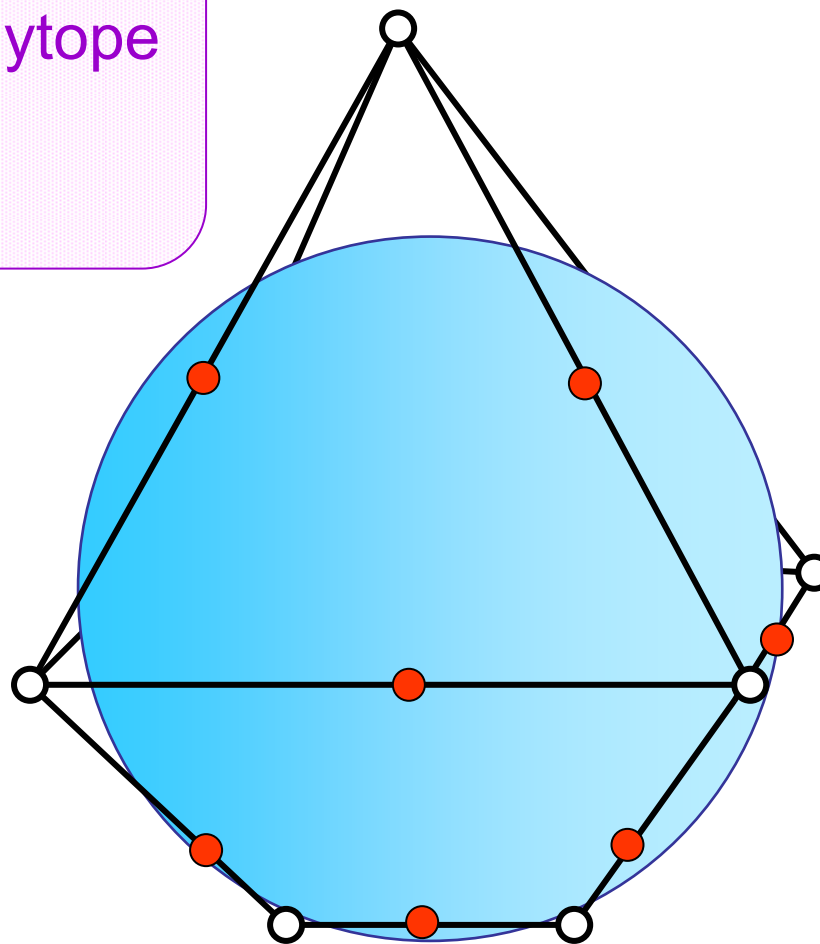


Every planar graph can be represented by touching circles

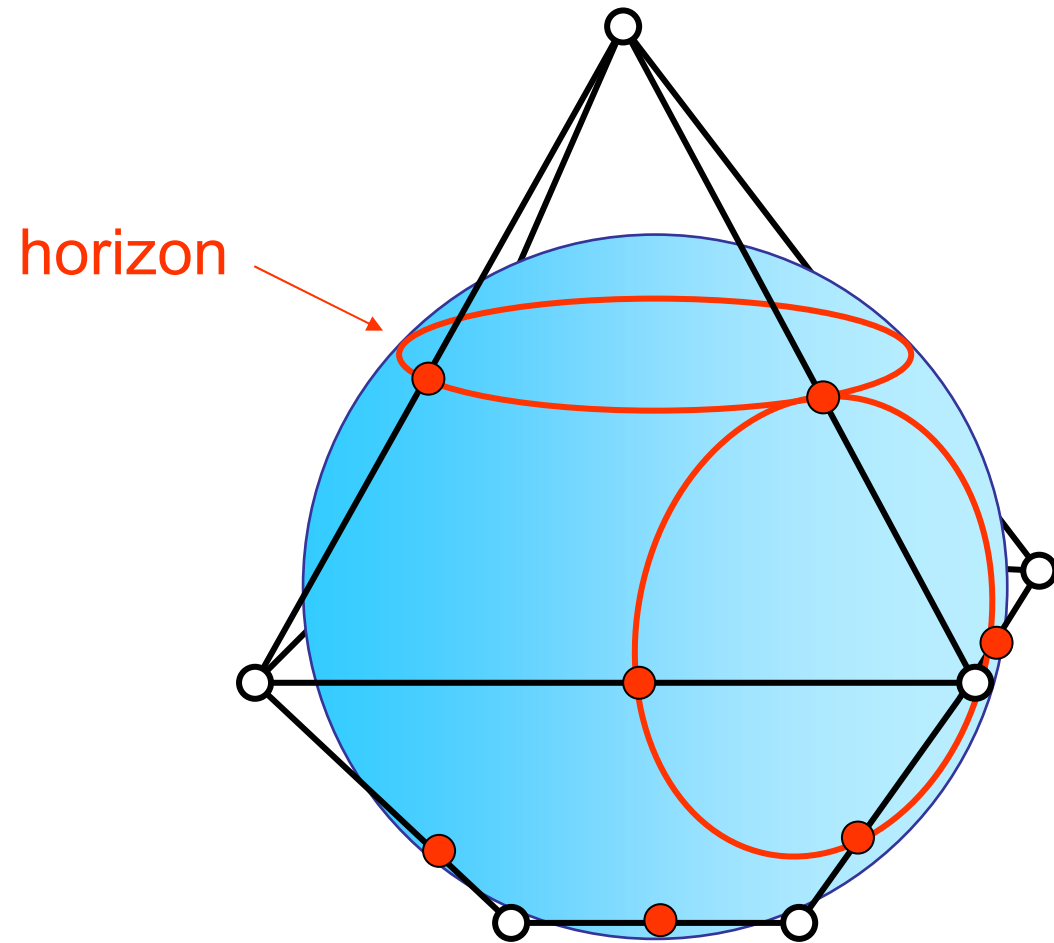
# Representation by special polyhedra

Every 3-connected planar graph is the skeleton of a convex polytope such that every edge touches the unit sphere

Koebe-Andreev-Thurston

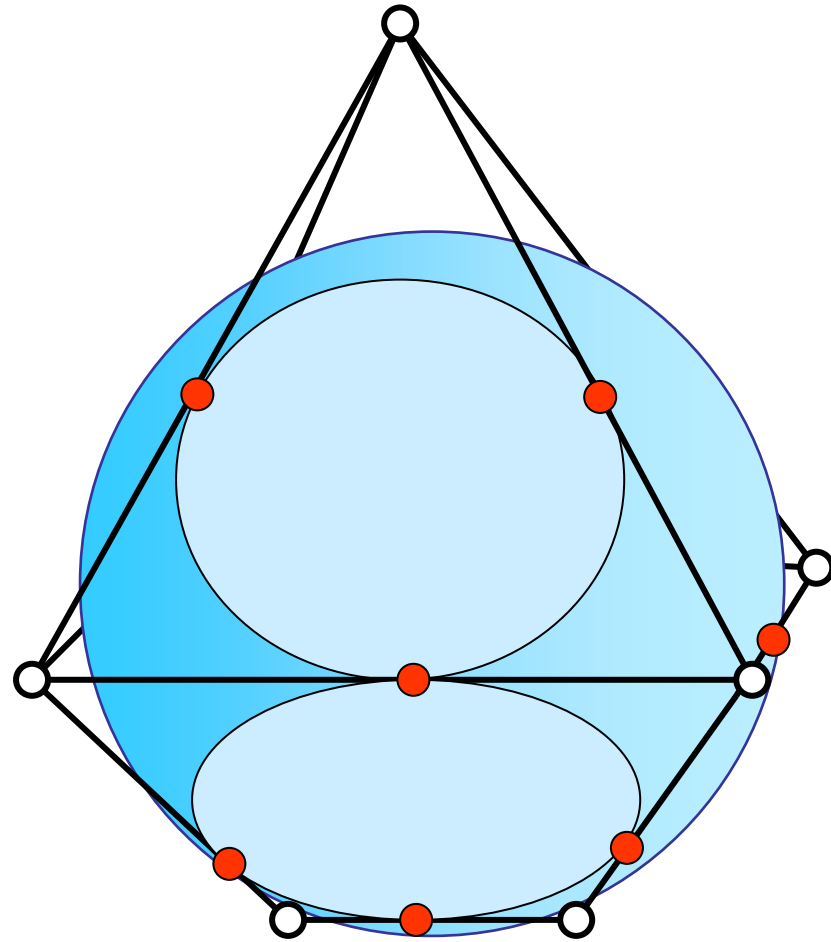


# From polyhedra to circles





# From polyhedra to the polar



## Planar Separator Theorem    Lipton-Tarjan

Every planar graph  $G$  with  $n$  nodes contains an  $S \subseteq V(G)$  with  $|S| = O(\sqrt{n})$  such that

$$G \setminus S = G_1 \dot{\cup} G_2, \quad |V(G_1)|, |V(G_2)| \leq \frac{2n}{3} .$$

### Proof (Miller and Thurston)

- Find Koebe representation on sphere;
- Modify so that center of gravity of circle centers is the center of sphere;
- Cut by random hyperplane through center of sphere.

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